Delapierre Jérôme - Curiculum Vitae

Diploma

2007/2008
Graduate certificate in computation art,
Concordia Univeristy, Montreal

2005/2006 (June)
Licence Arts/Information-Communication,
Université de Savoie, Annecy

2003 (June)
Baccalauréat Littéraire option lourde Arts Plastiques
Lycée du Granier, La Ravoire

Professional Experience

2011(October), New York.
Interactive Installation for Alexander Wang.

2011 - (June), Montreal.
Performance at the DB Clarke Theater « Frankenstein Ghosts » with Michael Montanaro,.Navid Navab.and the blue rider ensemble.

2011 - (April), Montreal.
Performance / Installation at la SAT (Société des arts technologiques) « Decay » with Navid Navab.

2010 - (October), Montreal.
Performance at La Grande bibliotheque de Montreal with Sherry Simons and Michael Montanaro.

2010 - (October), Montreal.
Festival du nouveau cinema -Performance « Spaces in between » with Jean Derome and Jean-Philippe Collard-Neven.

2009 - Present, Montreal.
Artistic Director, Interactive Designer : Active media inc. *www.activemedianow.com.*

2008 – Present
Real-time Responsive Video and Visual/Stage design - Franskenstein's Ghosts at Hexagram Blackbox, Montreal,
Frankenstein's Ghosts is a SSHRC creation-research project to build a hybrid critical discussion and performance work inspired by Mary Shelley's novel. It is a collaboration between the Blue Rider contemporary music ensemble, choreographer Michael Montanaro, and realtime media creators affiliated with the Topological Media Lab. Some of my responsibilities included software development, research, performance, live video processing, scenography and interactive design, video edition and live mixing, hardware configuration and system architecture.

2008 – Present
Research, Interactive Design, Visual artist - Topological Media Lab, Montreal,
Investigation of embodiment, performance, material poetry and video within the context of live events in responsive environments. physical computing, realtime responsive video, interaction design, post-production...

2009 - (December)
Artist residence for 1 month- Performance. Human Error - Hysterîa Nova Compagny, Zagreb. Croatia,
Human Error is a 50min long multimedia dance piece. It is a symbolical presentation of three-dimensional human structure (body, mind, soul) and honest attempt to show eternal human aspiration (and inability) to seperate emotions and reason in order to reach perfection. This interdisciplinary dance project is a result of Marija Scekic's 10year- long exploration of human nature and more specifically, a simplicity of "human body to speak truth".

2008 (January)
Video installation, video mixing at L'appartement, electronic music event. Montreal.

2007-2008, Montreal.
Researcher assistant at Hexagram with PK Langshaw - Video editing, interactive installation, sensors, Responding video, visuals programming, 3D modeling. Montreal.

2007 (November)
Researcher assistant at Hexagram with Jason Lewis - 3D modeling, 3D engine programming. Montreal.

2006 (Avril/Mai/Juin)
Researcher assistant with Michael Longford, Researcher assistant at Hexagram (institute for research/creation in media art and technologies) Montreal.

2005 (Avril/Mai)
3 month Stage with Marc Veyrat, contemporary artist, President of the licence Arts/Information-Communication at Annecy
Artistic project collaboration in flash and 3D modeling, software interface C-box.

2004 (Janvier)
3 month Stage with a graphic designer.

Creative Work

Decay - Performance / Installation @ SAT
Decay is an immediate response to the ongoing triple catastrophe that has hit Japan - the magnitude 9.0 earthquake, the tsunami, and the Fukushima nuclear emergency. On April 1, 2011, at Montreal's Society for Arts and Technology, a seven-hour artistic vigil will be held in solidarity with the people of Japan, and with their families and friends worldwide.

Constellation 2.0, a responsive environment @ Electric Eclectics Festival, Meaford, Ontario, May 2009
Constellation 2.0 is responsive to natural and man-made physical pressures in the built environment (Wind, Sunlight) as well as user inputs (tactile/touch). These interactions are manifested in the form of sound and realtime video. A collaboration with Fishbol Design Atelier [Improvised Architecture] and Navid Navab [Sound].

Interstitial at TJ Contemporary Dance Theater, 2008 June
Media Choreography, Performance, Interactive screen, video/sound/dance: responsive and improvised sound.
Video1(Improvised): http://www.topologicalmedialab.net/video/movement/improvisation.mov

Multigraphers, 2008-present
Real-time visuals, concept development, media choreography, and tangible computing. We are an artist collective exploring alternative modes of presentation and exhibition with various media, containing theme of diversity, globalism and universalism.

Human Error, 2009 December
Performance with Marija Scekic, choreographer, performer and producer. Media Choreography, Performance, Interactive screen, video/sound/dance: responsive video

Activity

President of an artistic association : Anartistic created in 2004. *www.anartistic.org*
Video Art - Artistic installation - Music clip - documentary - video performance - graphic design - net art - sculpture

Artistic Director, Interactive Designer : Active media inc. *www.activemedianow.com*
Interactive marketing - scenography - interactive installations and systems - projection setup

Visual Artist, researcher and performer :
Personal researches on responding video, interactive installation, artistic and visuals interventions.
My thesis work involves investigating through experiment -the possibility to share emotional exchange within digital space and mediums without body presence. This is proposed by constructing a platform by which body language is used to expresses emotion and change our perception of virtual social relationships. This experimentation with human gesture in computational communication is founded on the premise that interaction design is in the fledgling stages of sensory and real time exchange and those participants are just beginning to understand how to navigate this type of collaborative communication.
I am interested in new communication models and tools where the frontier between immateriality and physical reality become integrated and progressively intertwined/interdependent.

www.jeromedelapierre.com